Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 0640347 Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN OR SMALL ENTITY **TYPE** (Column 1) (Column 2) TOTAL CLAIMS FEE FEE RATE RATE OR BASIC FEE 375.00 750.00 BASIC FEE NUMBER EXTRA FOR NUMBER FILED D TOTAL CHARGEABLE CLAIMS X\$18=) minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 =X84 =X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-4 NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE AMENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE FEE PAID FOR **AMENDMENT** .. 20 = / X\$18= Minus X\$ 9= Total OR *** 3 = Minus Independent X84 =X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE NDMENT **PREVIOUSLY AFTER** EXTRA FEE FEE **AMENDMENT** PAID FOR Minus Total X\$ 9= X\$18=** OR AME Independent Minus X42=X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE AMENDMENT **PREVIOUSLY** AFTER **EXTRA** PAID FOR FEE FEE **AMENDMENT** Minus Total = X\$18=** X\$ 9= OR = Independent Minus *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.